Shift Registers Circuits

Objective: Using D flipflops construct various types of shift registers and study Psuedo random number generation using Shift Registers.

Background: Shift registers are vital in applications involving storage and transfer of data in a digital system. Shift Register is made with connecting D(Data) Flip Flops. Data is binary number either 1 or 0. Four different types of Shift Registers are possible as shown in the figure.

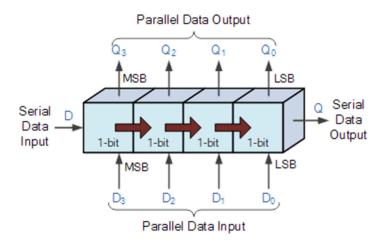
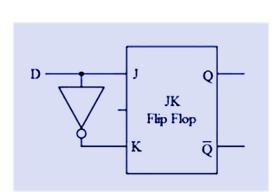


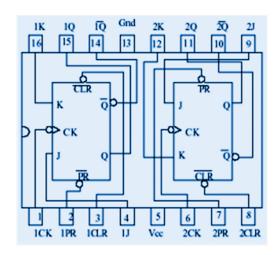
Fig. Four types of Shift Registers

In this experiment, D Flip flops are achieved using JK Flip Flop. Connect PR and CLR to logic 1 during the experiment.

Circuit to make D flipflop using JK flipflop:

7476 IC pin diagram (JK Flipflop).



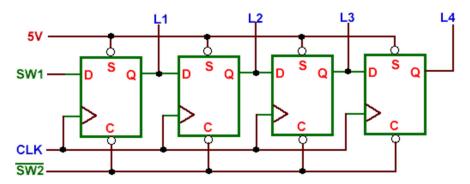


Inverter gate (NOT): IC 7404LS

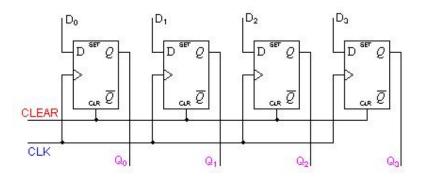
2-input AND/OR/EX-OR gate: IC 7408LS/7432/7486

input gate 1 1	_ U	14 +2 to +6V HC +5V LS/HCT	input gate 1 1	- U	14 +2 to +6V HC +5V LS/HCT
output gate 1 2		13 input gate 6	input gate 1 2	7400	13 input gate 4
input gate 2 3		12 output gate 6	output gate 1 3	7408	12 input gate 4
output gate 2 4	7404	11 input gate 5	input gate 2 4	7400	11 output gate 4
input gate 3 5		10 output gate 5	input gate 2 5	7432	10 input gate 3
output gate 3 6		9 input gate 4	output gate 2 6	7486	9 input gate 3
0V 7		8 output gate 4	0V 7	7400	8 output gate 3

Seriel in serial out shift register: Construct the serial in-serial out and serial in and parallel out circuit and then demonstrate how 4 digit binary is shifted and stored in it.

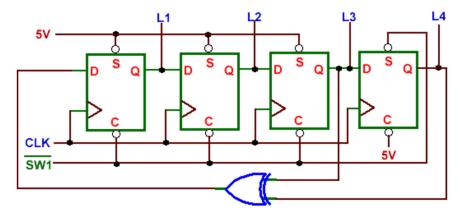


Parallel in parallel out shift register circuit diagram. SET and CLEAR are kept at logic 1 or connected to 5 V.



Observations:

Pseudo Random number generation (optional experiment): Different sequences of Random numbers can be generated with Shift registers and using XOR gate. Below diagram is for a good choice of XOR to generate Random number. Verify it and what are the other types Random number sequences are possible?



At each time step:

- 1. Bits 3 and 2 are combined by exclusive-or.
- 2. The register is shifted 1 step to the left.
- 3. The result of the exclusive-or is entered into bit 0.

Here is the pattern of bits, starting with 0001:

Further information on Random number generation:

http://www.cs.miami.edu/home/burt/learning/Csc609.022/random_numbers.html